



VANCOUVER CURLING CLUB

4575 Clancy Loranger Way • Vancouver BC • V5Y 2M4
phone: 604-874-0122 • fax: 604-874.2865
vancurl.com • info@vancurl.com • @vancurling

Doubles Event Rules

- Games are 4-ends so be ready-to-play.
- If there is a tie after 4 ends, draw to the button towards home end house - only throwing team sweeps; extra end in event finals only.
- Start of game = flip for 'decision' vs hammer; decision means choice of where to place rocks (rock on back of button = hammer; rock halfway between hogline & house = throws 1st)
- Rock Placement = two rocks of each colour on each sheet are marked with tape; leave one of each colour at each end; these are the position rocks.
- During the game the player who throws first also throws last. The other player throws rocks 2, 3, 4; teams can swap this rotation after each & every end if desired.
- Reminder: No stone in play, including the "positioned" stones and those in the house, can be moved out-of-play position prior to the delivery of the fourth stone of an end (aka the fourth delivered stone is the first stone that can remove any stone from play). If there is a violation, the delivered stone shall be removed from play, and any displaced stone(s) shall be replaced to their original position by the non-offending team.
- After each end re: decision... Following the first end, the team that did not score shall have the "Decision" on the placement.
- If an end is blanked, the team that did not have the "Decision" in that end shall have the "Decision" on placement in the next end.
- See attached as to where to place the rocks when playing.
 - A. Rock halfway between hogline & house = throws 1st
 - B. Rock on back of button = hammer*(Note: Vancouver Curling Club has markers for these on our ice surfaces)*

